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REPUBLIC ATTACK CRUISER

Clone warrior's combat vessel

Coruscant firefighters

Anakin vs Count Dooku

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STAR WARS

"WE'RE TRACKING THREE REPUBLIC CRUISERS. WHAT SHOULD WE DO?"

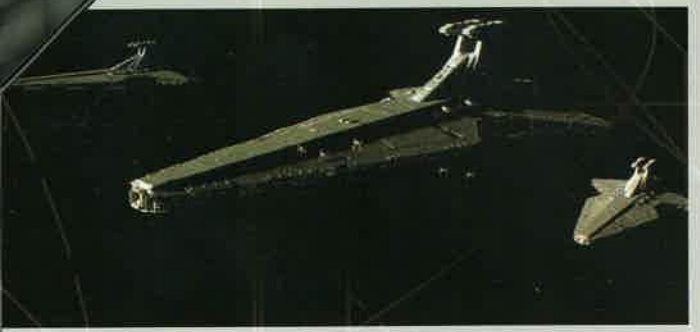
BATTLE DROID ABOARD MALEVOLENCE

The Clone Wars was a chaotic time, with the resources of both sides stretched near to breaking point in a conflict that spanned a whole galaxy. Neither side could afford to field capital-class starships that were too specialised, as neither side could predict what final form a given battle might take. The *Venator*-class Star Destroyer, successor to the *Acclamator*-class assault ships, was designed for ship-to-ship combat, as well as acting as a carrier, transport and escort.

ATTACK CRUISER

THE *VENATOR*-CLASS STAR DESTROYER

Though it formed a successful part of the Republic's fleet during the Clone Wars, the *Acclamator*-class was primarily designed as a ground-assault delivery vehicle. The Republic needed attack vessels to deal with the capital ships fielded by the Separatists.



The *Acclamator* starships first deployed at the Battle of Geonosis had been built by Rothana Heavy Engineering. This was secretly a subsidiary of Kuat Drive Yards, which wanted the positive publicity, and subsequent orders, for the mother company. A galaxy-wide media campaign was organised, attributing all the credit for the Republic's fleet at the Battle of Geonosis to KDY.

However, despite Kuat's considerable size, it still had to join forces with other companies to meet the new demands of the Republic for vessels capable of taking on the Separatists' capital ships. Designer Walex Blissex, who had created the Delta-7 Jedi starfighter and the V-wing, worked with Rendili StarDrive to create the *Victory*-class Star Destroyer, while his daughter Lira created the *Venator*-class.

VERSATILE

The *Venator*-class quickly formed the backbone of the Republic's fleet. Though smaller and less powerful than the mighty *Mandator II*-class Star Dreadnaught, the *Venator*-class ships were far more numerous. Heavily armed and tough enough for groups of them to lead full planetary assaults, these ships were variously called Star Destroyers, attack cruisers and even Jedi cruisers. While their primary role was in orbital or deep space ship-to-ship combat, Lira Wessex ensured her

design allowed the *Venator* to take on other roles in addition to that of capital ship conflict.

Fighter Deployment

Despite its size – it was 1,137m long – the *Venator*-class could operate within a planet's atmosphere, even acting as the *Acclamator*-class had as a ground force delivery/recovery craft. With cavernous holds, it made for an excellent military transport, with the firepower to be an effective battleship escort. However, its large hangars allowed the *Venator* its most successful secondary role – as a starfighter carrier. Unmodified, it could hold over 400 fighters and a number of different shuttle craft. To assist in the swift launching of its fighter complement, the bow of the ship split apart along the dorsal line to form a half-kilometre flight deck, though this left the ship vulnerable.

Heavy Weapons

Anakin Skywalker made unusual use of the ventral hangars of some of the *Venator* ships in his Open Circle Fleet command. He had SPHA turbolaser cannon installed in the hangar to boost the ship's already considerable firepower: eight heavy dual turbolaser turrets, two medium dual turbolaser cannon, 52 point-defence dual laser cannon or turbolasers, and four heavy proton torpedo launchers.

BEST DEFENCE

THE BATTLE OF CORUSCANT

The Battle of Coruscant was by far the *Venator*-class Star Destroyer's finest hour. The ships assigned to the defence of the planet, and those of reinforcements, such as the Fifth Fleet of the Open Circle Armada, all performed exceptionally despite overwhelming odds.

Using a secret hyperspace route, Separatist commander General Grievous brought his Confederation of Independent Systems fleet out of hyperspace directly over Coruscant. Many of the Republic ships in orbit around the planet were caught with their shields down and instantly destroyed. The thousand or so *Venator*-class vessels that survived the initial attack rallied quickly and formed a screen about the planet as best they could.

Kidnap Attempt

Grievous had deliberately posted his ships in a chaotic pattern. Despite the success of the attack, his apparent invasion was really a feint designed to draw attention away from his kidnapping of Supreme Chancellor Palpatine. While the General's feint worked, it also made it easier for the Republic craft to rally. When Grievous tried to leave

While the Battle of Coruscant saw the *Venator*-class Star Destroyers at their best, they were already being replaced by the next generation of Star Destroyers – the *Imperator* and *Tector*-class.

with Palpatine, he found his flagship, the *Invisible Hand*, badly damaged and trapped by the Republic's *Venator* ships.

Open Circle Arrival

It was at this point that substantial reinforcements arrived in the form of Obi-Wan Kenobi and Anakin Skywalker with the vanguard of the Fifth Fleet of the Open Circle Armada. The additional *Venator*-class Star Destroyers launched their complements of starfighters, whose pilots included the Jedi Generals themselves and members of the Clone Flight Squad Seven who pushed forward to the *Invisible Hand*. While the Jedi rescued Palpatine, the *Venators* with SPHA turbolasers in their ventral hangars were wreaking havoc on the CIS ships. Ultimately, the Battle of Coruscant became a Republic victory, if a costly one.

COMMANDER CODY

LEADER OF THE 7TH SKY CORPS

By the time he took the name 'Cody', clone officer CC-2224 was already a veteran of the Battle of Geonosis and the Battle of Skor II. His service record earned him extra training on Kamino, after which he became one of the most successful clone marshal commanders.

Back on Kamino where he had grown and undergone his initial training, CC-2224 excelled during the special course that he and 99 other selected clone officers underwent at the hands of ARC trooper Alpha-17. The purpose of the new training was to push clone commanders to think more independently – something that droid commanders were incapable of. CC-2224 embraced the training wholeheartedly, taking the name 'Cody' and modifying his armour with ARC equipment that suited his methods – including a small jetpack.

After undergoing Alpha's initial training, Cody personally picked a few of his fellow graduates to form the elite Squad Seven. This unit was brought together for special commando operations accompanying Jedi on critical missions. Ground-operations specialist Cody and clone pilot Davijaan, otherwise known as 'Odd Ball', were the leaders of that squad.

Working With The Jedi

During the period that he was still known as CC-2224, Cody had been due to be assigned to work with Jedi Master Obi-Wan Kenobi. Kenobi's dangerous mission to capture Dooku meant that he and Cody did not work together long on Geonosis, and Cody's next major engagement was with Mace Windu at the Battle of Skor II.

Cody and Obi-Wan finally worked together on their first major engagement of the Clone Wars at the siege of Christophis and then again at the Battle of Teth. At both conflicts, Cody operated together with clone Captain Rex, who had been assigned to assist Jedi Knight Anakin Skywalker. The two worked together separately from their Jedi Generals on inspection tours of

PROFILE

Commander Cody

Species
Human (clone)

Height
1.83m

Weapon
Clone trooper blaster

Affiliation
Galactic Republic

"Oh, by the way, I think you'll be needing this."

Cody hands back Obi-Wan Kenobi's lightsaber

small Republic bases and listening posts. They uncovered a droid spy on Pastil, and prevented a major Separatist incursion at Rishi.

Keeping Up With Kenobi

As the Clone Wars went on, Cody and Obi-Wan built up an excellent working relationship. During the liberation of Ryloth, Cody and Obi-Wan had to allow for the presence of a shield of civilian prisoners as they sought to destroy proton cannon that were preventing the larger transports from landing. Cody and his men, under orders from Obi-Wan, had to avoid using heavy weapons during the entire operation, but they prevailed. Cody even had the wry pleasure of handing Obi-Wan back his dropped lightsaber after an attack by famished gutkurrs.

Capturing Gunray

Cody's trust of Obi-Wan and his instinctive ability to understand Kenobi's occasionally unvoiced plans meant that they were paired for critical missions when Squad Seven's services were required.

Separatist commander Viceroy Nute Gunray had gone to ground in his castle-like home on Cato

Behind the Scenes...

Temuera Morrison, who had played Jango Fett in Episode II, was the face of all the clone troopers, including Cody. For Episode III, he appeared on set wearing a blue body suit as only his head would be needed for the shots – the clone trooper armour was added digitally. For the *Clone Wars* cartoon series, actor André Sogliuzzo provides the voice of Commander Cody, though Dee Bradley Baker played him in the animated film, *Star Wars: The Clone Wars*.

Nemoidia. Squad Seven, along with Kenobi and Anakin Skywalker, infiltrated the Separatist defences through a fungus farm under the citadel. Gunray escaped, but data in his mechno-chair included a message from Darth Sidious and a wealth of other information.

Utapau

After the Battle of Coruscant, Cody was reassigned to the Outer Rim battles along with the rest of the 7th Sky Corps. He was recalled, as were the 212th Attack Battalion, when Obi-Wan Kenobi travelled to Utapau where the Jedi Master was searching for General Grievous. While Obi-Wan went down to the planet to find the cyborg general, Cody remained on standby with the ground troops. A message from Obi-Wan's astromech droid brought Cody and the troops down to the planet and the invasion began.

The Republic assault forced Grievous to retreat and he fled on his wheel bike from his initial confrontation with Obi-Wan, hoping to escape in his hidden fighter. Obi-Wan pursued and was able to destroy Grievous. In the pursuit, Kenobi dropped his lightsaber, which landed on Cody, who was fighting on a lower level, allowing him to return Obi-Wan's lightsaber a second time as the battle for Pau City continued.

At that point, Order 66 was issued. Cody, completely loyal, immediately ordered an AT-TE to fire on Obi-Wan. He remained unconvinced that Kenobi was dead and when Kenobi later escaped Utapau in Grievous' fighter, Cody was not surprised.

Eventually, Cody was absorbed into the faceless ranks of the Imperial stormtroopers.

EMERGENCY FIRESPEEDERS

CORUSCANT'S FINEST

The planet-wide city of Coruscant presented unique challenges to its emergency services. With innumerable vehicles of all sizes and states of repair streaming along the skyways, and spacecraft in transit day and night, the potential for disaster was huge.

At around 30m long, Coruscant's repulsorlift fire suppression speeders were kitted out to deal with everything from the collapse of a building to the crash landing of a large transport. However, the crews and their equipment often had to deal with far greater dangers than the specs said they could handle, particularly during the Battle of Coruscant.

Troubled Times

During the Clone Wars, the fire teams and other disaster relief services were stretched to a level never seen before. The influx of refugee ships, many badly damaged or simply decrepit, and the rise in Separatist terrorist incidents, meant that Coruscant fire suppression speeders became a daily sight. The shielded, well armoured firespeeders were flown by a pilot and co-pilot. The latter occupied a small bubble cockpit two thirds of the way down the ship. This minimised the risk that both would be injured in an accident and allowed better on-site co-operation. Both cockpits featured ablative canopies, allowing brief exposure to the extraordinarily high temperatures the teams sometimes dealt with.

Helping Hand

The ships could carry a whole brigade of fire fighters, but also came equipped with an advanced medical bay for transporting and stabilising injured people of numerous species. Sensors hunted for buried survivors and monitored potential flashpoints or structural weak points. The speeders were fitted with a tractor beam for stabilising weakened buildings, lifting wreckage or scooping up the injured. The onboard tanks were filled with a variety of fire retardant agents that were shot from four nozzles, one on each wing.

PROFILE Fire suppression speeders

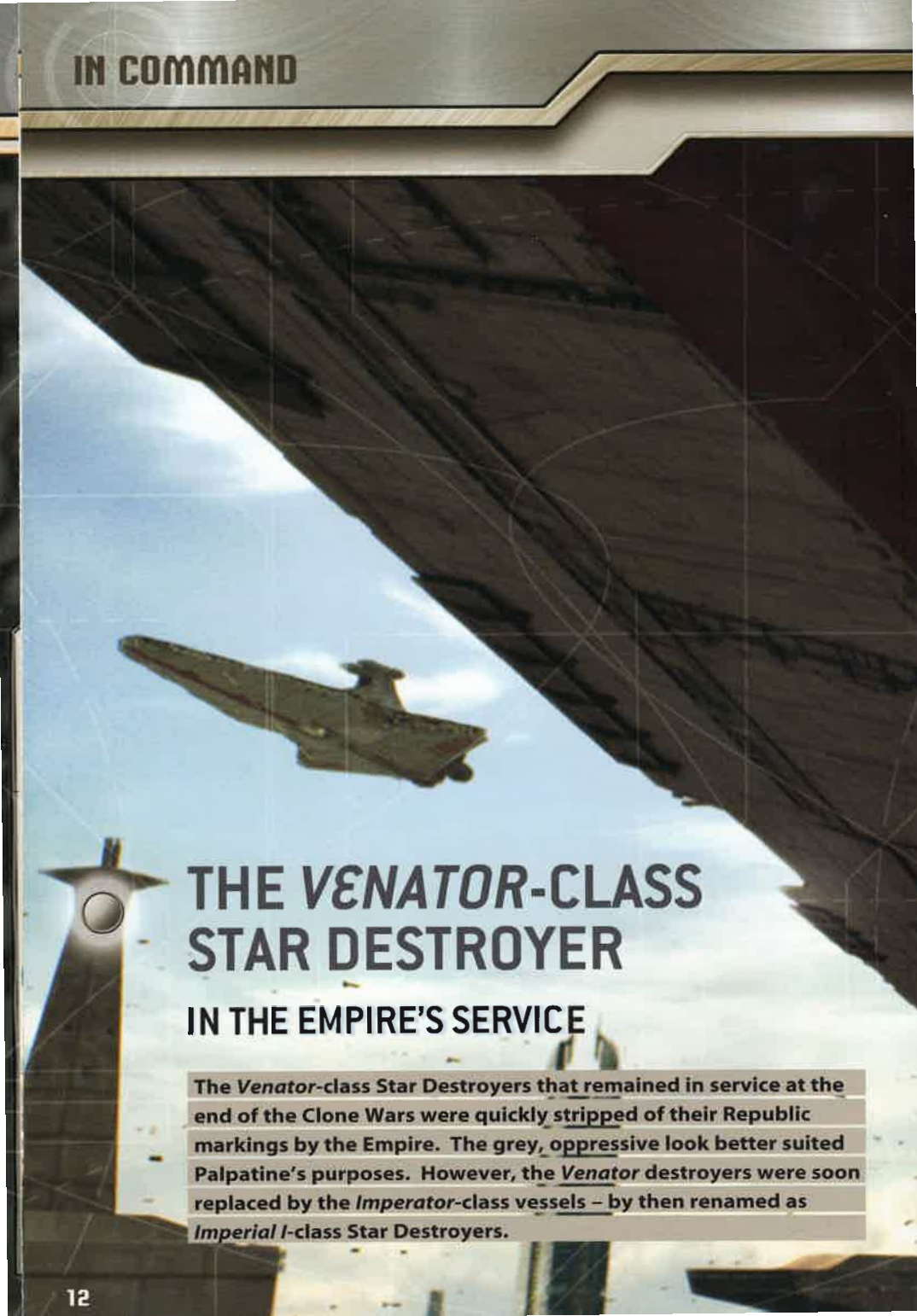
Type
Repulsorlift fire suppression & rescue vehicle

Crew
1x pilot, 1x co-pilot

Passengers
Brigade of firefighters

Equipment
4x high pressure fire retardant delivery nozzles, 1x tractor beam projector, medical bay, sirens

Affiliation
Coruscant Emergency Services



THE *VENATOR*-CLASS STAR DESTROYER

IN THE EMPIRE'S SERVICE

The *Venator*-class Star Destroyers that remained in service at the end of the Clone Wars were quickly stripped of their Republic markings by the Empire. The grey, oppressive look better suited Palpatine's purposes. However, the *Venator* destroyers were soon replaced by the *Imperator*-class vessels – by then renamed as *Imperial I*-class Star Destroyers.

REPUBLIC *VENATOR*-CLASS STAR DESTROYER

The front half of t
contained a mass
of scrambling the
starfighters. The
opened to allow s
from the deck.

Type
Cruiser (Star Destroyer)

Manufacturer
Kuat Drive Yards

Length
1,137 metres

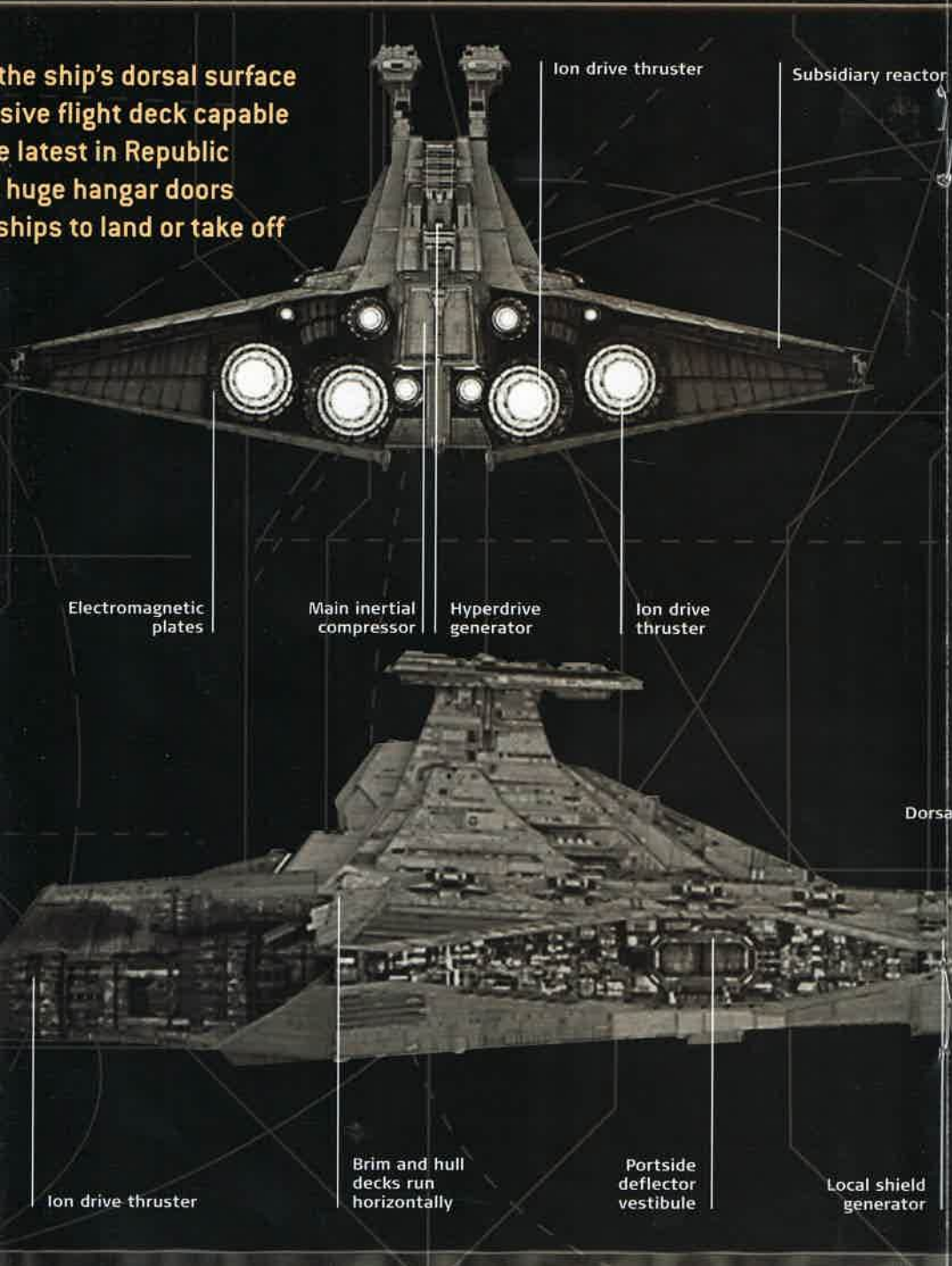
Speed
Acceleration – 3000G (in space)
Max Speed – 975kph (in atmosphere)

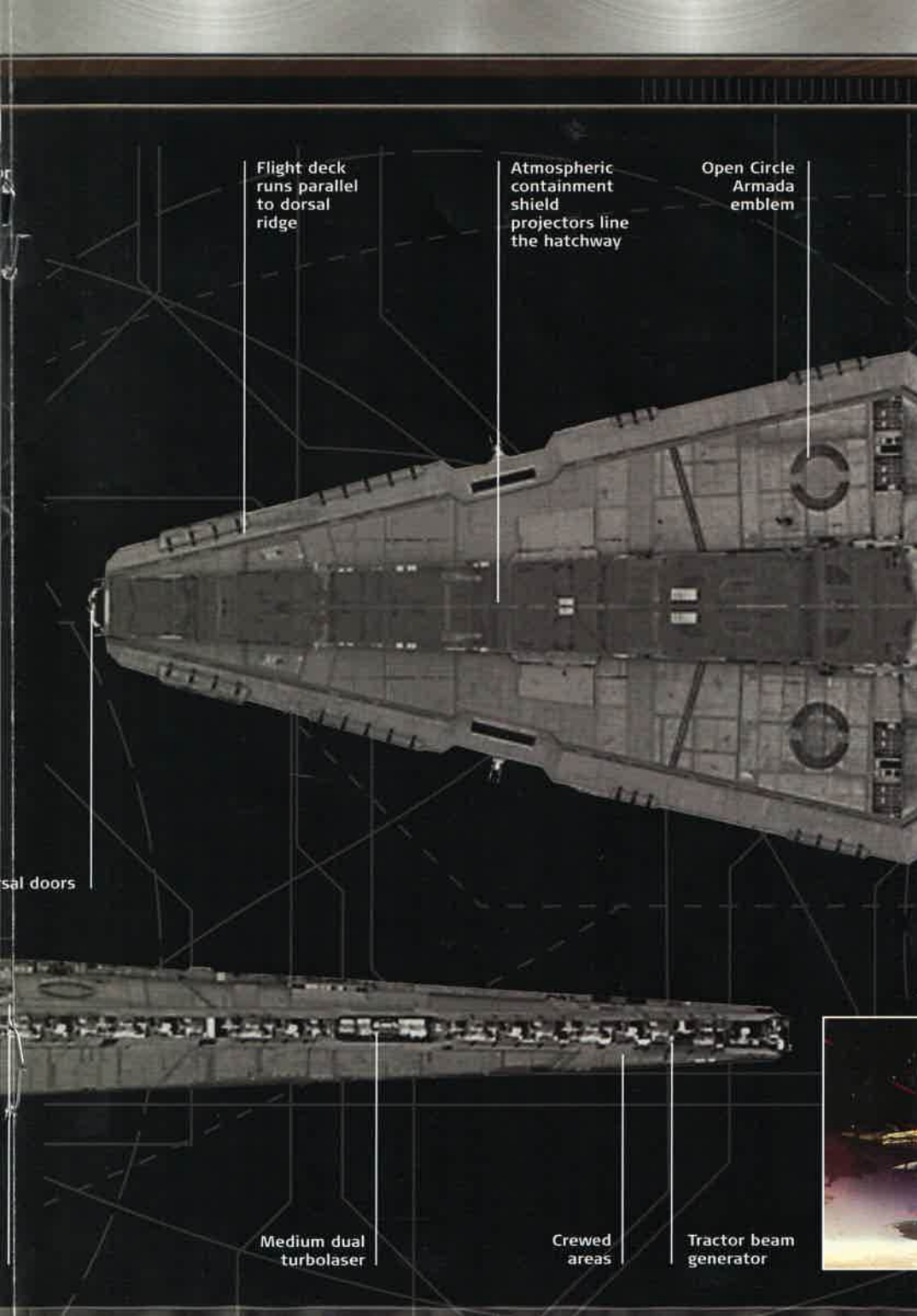
Hyperdrive
Class 1.0 (backup class 15.0)

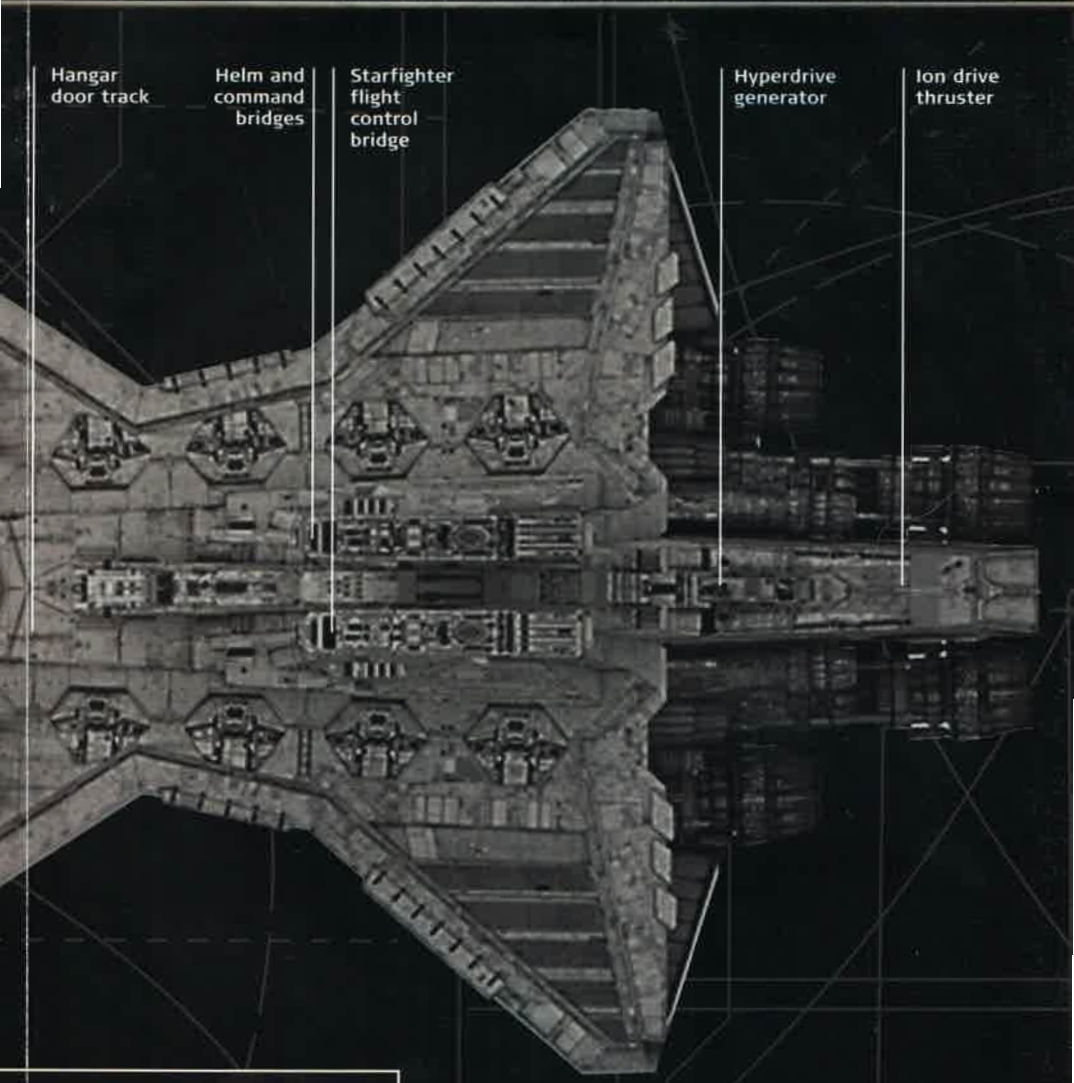
Weapons
8x DBY-827 heavy dual turbolaser turrets, 2x medium dual turbolaser cannon, 52x point-defence laser cannon, 4x heavy proton torpedo launchers (16 torpedoes each), 6x tractor beam projectors

Crew
7,400

Affiliation
Galactic Republic, Galactic Empire


the ship's dorsal surface
sive flight deck capable
e latest in Republic
huge hangar doors
ships to land or take off
Ion drive thruster
Subsidiary reactor
Electromagnetic plates
Main inertial compressor
Hyperdrive generator
Ion drive thruster
Dorsa
Ion drive thruster
Brim and hull decks run horizontally
Portside deflector vestibule
Local shield generator


Flight deck runs parallel to dorsal ridge
Atmospheric containment shield projectors line the hatchway
Open Circle Armada emblem
sal doors
Medium dual turbolaser
Crewed areas
Tractor beam generator



Heavy equipment

The starfighter and vehicle complement of a *Venator*-class Star Destroyer was very impressive – its hangar bays were far larger than those of existing or later Star Destroyers of a similar size. The ship carried 192 Alpha-3 *Nimbus*-class V-wings or V-19 *Torrent* starfighters (or a mix of the two), 36 ARC-170 starfighters, 192 Eta-2 *Actis*-class light interceptors, 40 LAAT/i and/or LAAT/c gunships, and various shuttles. There was also hangar space for 24 military walkers.

RESCUE OPS FIRE CREWS

FIGHTING THE HEAT FOR THE REPUBLIC

When General Grievous' flagship, *Invisible Hand*, broke up and fell out of orbit, Coruscant Rescue Ops Fire Team Three was on duty over the largely abandoned industrial zone onto which the largest debris was likely to crash. Their heroism was typical of those hardy souls.

Fire suppressant speeders flew close to the part of the ship that was being 'flown' by Anakin Skywalker. They guided the burning wreckage as best they could, dousing the fiercely burning hull as they and it plummeted toward the ground. The actions of the team during and after the crash saved many lives, at the cost of two members of Fire Team Three. Though Team Three were known for their occasionally reckless bravery, courage was not something to be found lacking in any of the Republic's Rescue Op specialists.

Courage

Rescue Ops fire teams wore protective suits and helmets that guarded them to a degree from the effects of radiation and blazing fires. Often the firefighting teams were trying to deal with reactor and starship fuel fires that could easily incinerate them and their equipment, yet these brave souls always performed their duties admirably.

Serve And Protect

During the Battle of Coruscant and the occasional Separatist terrorist attack before then, Rescue Op teams actually came under fire while performing their relief efforts. During the Clone Wars, many Rescue Ops specialists were drafted to assist in training and managing teams aboard Republic starships and installations. After the war, retired clone troopers often volunteered for service with Rescue Ops teams as they continued to serve the peoples they were bred to protect.

Behind the Scenes...

The firespeeder pilot seen in Episode III was played by Visual Effects Supervisor John Knoll. He flew, less successfully, an N-1 starfighter in Episode I.

PROFILE

Human

Height

1.83m

Vehicle

Emergency firespeeders

Affiliation

Galactic Republic

RESCUING PALPATINE

DOOKU'S SANCTUM

When the Separatist commander, General Grievous, launched a surprise attack on Coruscant, the dispersal of his fleet indicated a desperate attack from a frantic foe. However, the assault disguised Grievous' true motives.

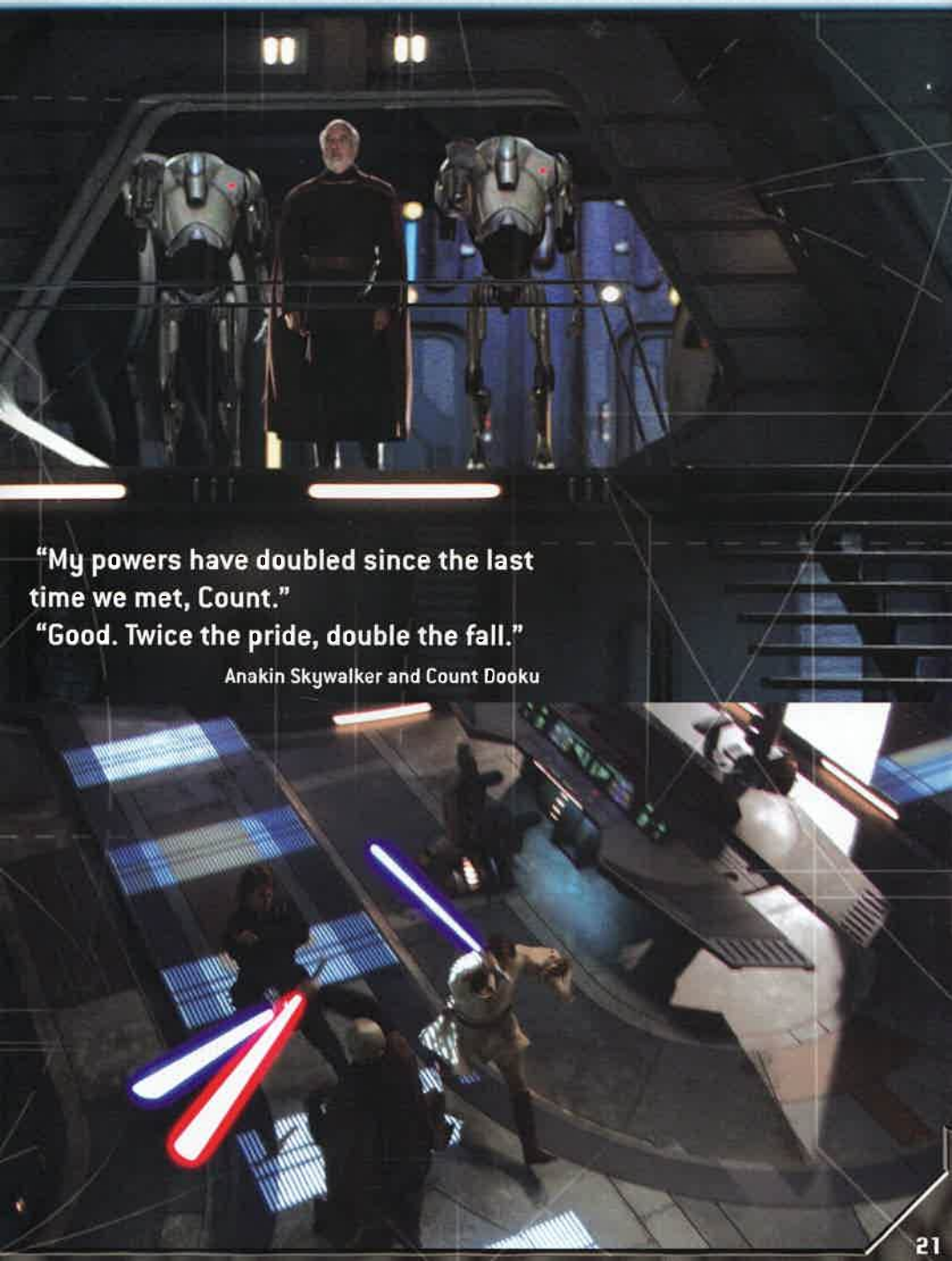
The flagship of General Grievous' fleet, after the destruction of the *Malevolence*, was the modified *Providence*-class destroyer *Invisible Hand*. The communication and sensor pod, mounted at the top of the aft dorsal fin, was modified for use by Count Dooku. It was here that Supreme Chancellor Palpatine was held after Grievous successfully kidnapped him while his forces engaged Coruscant's defenders in space and on the ground.

In The Wizard's Tower

The communications tower aboard the *Invisible Hand* had been extensively retrofitted, including additional shielding and point-defence laser cannon on the tower's shaft. The communications array was modified to include additional, more powerful equipment to allow Count Dooku to broadcast propaganda on behalf of the Confederacy of Independent Systems. The equipment had the ability to broadcast to the Shadowfeed, a Separatist news channel, and on the Republic's own HoloNet. Palpatine was taken there so that Dooku could broadcast his predicament across the galaxy. The communications tower, dubbed the Wizard's Tower, contained Dooku's personal quarters and also a large observation deck ironically called the General's Quarters – a reference perhaps to the fact that Dooku seemed to always be working. The spacious observation deck, with its panoramic views of the stars, made an impressive backdrop to Dooku's broadcasts.

Impossible Rescue

Obi-Wan Kenobi and Anakin Skywalker were tasked with rescuing Supreme Chancellor Palpatine from the *Invisible Hand*. Even reaching Grievous' flagship was hard enough. This done, getting to the turbolifts that were the only access to the communications tower was a matter of getting past numerous battle droid guards.



"My powers have doubled since the last time we met, Count."
"Good. Twice the pride, double the fall."

Anakin Skywalker and Count Dooku

Escaping the *Invisible Hand*

Anakin carried Obi-Wan for some of the way as he and Palpatine sought to escape. In the end, the trio were captured and, along with R2-D2, taken to General Grievous. A brief fight on the bridge of the ship saw Grievous escape and the *Invisible Hand* begin to fall from orbit. Only Anakin's piloting ability and the intervention of the Coruscant Rescue Ops teams saved the day, and the life of the Chancellor.

"I sense great fear in you, Skywalker. You have hate, you have anger, but you don't use them."

Count Dooku

Two Against Dooku

With some assistance from R2-D2, Obi-Wan and Anakin managed to reach the observation deck. They found Palpatine seemingly unguarded – all part of the trap into which they knew they were walking. When they reached Palpatine's side, Dooku emerged, flanked by a pair of B2 battle droids. After a brief bit of banter, Obi-Wan and Anakin launched an attack on the utterly unconcerned Dooku. All the while, Palpatine looked on, himself oddly unconcerned by his plight.

To begin with, Anakin and Obi-Wan did well, pushing Dooku back and destroying the B2 droids. However, Dooku abruptly shifted tactics. He lifted Obi-Wan in a Force grip choke-hold, simultaneously back-kicking Anakin out of the way. He hurled Obi-Wan across the room, bringing a section of walkway down to trap him there. Taunting Anakin, Dooku was rather too successful in pushing the young Jedi to use his anger. Skywalker lopped off Dooku's hands and suddenly it was Dooku on his knees at the mercy of his Jedi foe.

Palpatine urged Anakin to kill Dooku, something that shocked the Count, as he was aware that Palpatine was secretly the Sith Lord Darth Sidious – whom Dooku had thought was his ally. It was with Sidious' voice that the Chancellor had commanded Anakin to kill Dooku. Skywalker decapitated the Separatist leader, taking one more step toward the dark side.

JOHN WILLIAMS
AN OLYMPIAN TALENT

If any one individual can be said to be as important to the *Star Wars* films as George Lucas himself, composer and conductor John Williams may well hold such a lofty position. Born in February 1932, Williams is one of the most influential composers working today.

While George Lucas and Steven Spielberg began showing audiences in the 1970s and 80s what a summer blockbuster looked like, it was Williams' music that millions of cinema-goers across the world went home humming to themselves. As well as all six *Star Wars* films, Williams worked on all four of Indiana Jones' adventures, as well as *ET* and *Jaws*. And with Williams working once again with director Steven Spielberg, this time on the score of *The Adventures of Tintin: Secret of the Unicorn*, he will have provided music for all but two of Spielberg's films.

Beginnings

Williams was born in Flushing, Queens, New York. His father, John Williams Senior was a drummer with Raymond Scott's jazz quintet, whose music is synonymous with the Warner Bros. cartoons. In 1948, the family moved to Los Angeles. John attended the University of California, but studied privately with the classical composer Mario Castelnuovo-Tedesco.

After serving in the US Air Force from 1952-55, Williams entered the Juilliard School in New York and studied piano. He went on to work for composer Henry Mancini on soundtracks for *Peter Gunn* in 1959 and *Days of Wine and Roses* in 1962.

Illustrious

Beginning his own composing career writing music for television in the 1950s, Williams' first film was the otherwise unremarkable B-movie *Daddy-O* in 1958. Over 50 years on, he is the most nominated living Academy Award winner, and the equal-second most nominated in history after Walt Disney. To date, Williams has won five Oscars, four Golden Globes, 21 Grammy Awards

Four million copies

The *Star Wars* soundtrack has sold over four million copies – one of the biggest successes in the music industry, outside of pop music.

and seven BAFTAs. He has written music for four Olympic Games and, on 20 January 2009, his specially composed music was played at the inauguration of President Barack Obama.

Meeting Mr Spielberg

Spielberg first approached John Williams in 1974 to score *The Sugarland Express*, Spielberg's first feature film as director. By this point, Williams had been nominated twice for Academy Awards, and had won in 1971 for *Fiddler on the Roof*. In 1974, Williams worked with Spielberg for the second time. For *Jaws*, Williams produced one of the most recognised themes – the ominous dual-note motif of the approaching shark. It was Spielberg who suggested Williams to George Lucas. The result was a soundtrack that became the best selling film score ever. Williams continues to define the sounds of films today, and it is doubtful that we have heard the last of this wonderfully prolific musician and composer. We can be grateful for that.

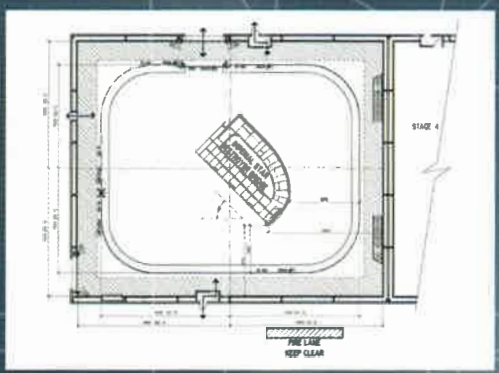
THE REPUBLIC ATTACK CRUISER

CAPTIVE OF THE EMPIRE

DESIGNING THE *VENATOR*-CLASS STAR DESTROYER

1 The *Venator*-class was designed as a link between the *Acclamator*-class ships from Episode II and the Imperial Star Destroyers (above) seen in Episode IV.

2 The *Venator* craft had a long dorsal hangar running along its top side and protected by heavily armoured doors.



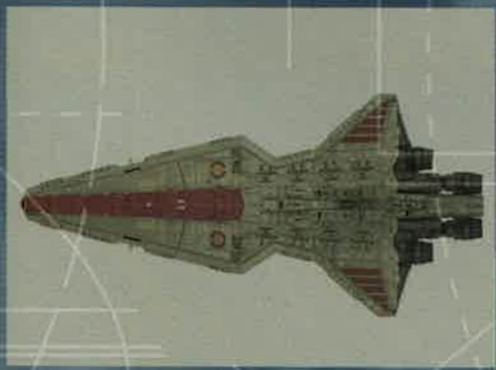
5 ...but the name stuck because of the resemblance to the Imperial Star Destroyers.

6 The bridge set design from June 2003 was based on the design for the Imperial Star Destroyers.

The markings on the *Venator* Star Destroyers were consistent with decisions made in filming Episode I. Republic ships were mainly red, Separatist ships mainly blue. At the end of the film, the Star Destroyers are stripped of their markings when they enter Imperial service.

3 Over a kilometre long, the *Venator* craft held far more starfighters in their hangars than Star Destroyers of any other class.

4 The name 'Star Destroyer' was never used during filming to describe the *Venator*-class ships, shown here from the front.

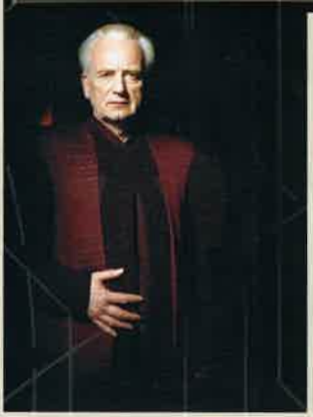


7 A top view showing the ship's double-wedge shape and exposed thruster array at the rear.

8 A rear view showing the ship's multiple thrusters and the prominent command bridges.

1 The setting for the rescue of Palpatine and Anakin's execution of Dooku was reminiscent of which location from the Original Trilogy?

2 What aspect of Palpatine's costume echoes his emergence as the villain?



3 Clone Commander Cody regretted one thing when asked to terminate Obi-Wan – what was it?

ANSWERS:

1. The set for the observation deck closely resembled the Emperor's throne room from *Return of the Jedi* – right down to the chair Palpatine was sitting in.

2. In *Revenge of the Sith*, Ian McDiarmid's favourite costume for Palpatine was a jacket with a high neck. He said it resembled a snake's skin, embodying Palpatine's reptilian qualities. Trisha Biggar points out that Palpatine's costumes darkened and became more sinister-looking as the films went on – from brown and grey to almost black.

3. Cody only regretted that Order 66 came in after he had given Obi-Wan Kenobi back his lightsaber.

L

L8-L9

Droid
Expanded Universe

Baron Orman Tagge had long sought to gain favour with Palpatine. During the Clone Wars, he funded a new kind of battle droid. L8-L9 was a prototype sent to the arenas of Rattatak for testing. It did rather well until Asajj Ventress took to the arena to demonstrate her prowess to Count Dooku. L8-L9 was scrapped very quickly. Tagge continued to work on the droid program, which became one of the cornerstones of the later Dark Trooper project.

Lafoe, Garouf

Character
Episode IV

Ice trader Garouf Lafoe was a man just trying to make his way in the world and stay on the right side of the law. He was in Chalmun's Cantina on Tatooine when he saw Obi-Wan Kenobi use his lightsaber. He quietly slipped outside to inform the nearest stormtrooper patrol of what he'd seen. (The character was played by stunt co-ordinator Peter Diamond, as he was one of the crew members involved in the filming in Tunisia and at Elstree in England who had acting experience.)

Lah, Warmaster Tsavong

Character
Expanded Universe

Tsavong Lah was the prideful warmaster of the invading Yuuzhan Vong fleet. An incredible warrior, he led his people to near complete victory over the New Republic, even succeeding in taking Coruscant and shaping it into a Yuuzhan Vong world. He became obsessed with Jacen and Jaina Solo, the twin children of Han and Leia. This led him into making mistakes that cost the Vong warriors dearly. Forced to wait for reinforcements by his people's religious leadership, Tsavong Lah was tricked into making a hopeless attack on the New Republic at the moon of Ebaq 9. His forces were crushed, and Lah was killed by Jaina Solo.

Lake Country

Location
Episode II

This was a beautiful part of Naboo, with high mountains surrounding peaceful and picturesque lakes, where Padmé Amidala's family owned a lakeshore property – the Varykino retreat. It was here that she and Anakin Skywalker fell in love, and were secretly married.

Lando's Folly

Location

Expanded Universe

This was an asteroid field in the Dubrillion system. Lando Calrissian ran a mining operation in the system a little before the Yuuzhan Vong invasion of the galaxy. The best pilots would test themselves 'running the belt' in modified TIE Advanced X1's that Lando had found… somewhere. Only the best could hope to stay in the run long enough to make the leaderboard.

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